

\* Revised \*  
2/21/2008

# **KICK International Official Amateur MMA Rules and Regulations Under Authority of The World Association of Kickboxing Organizations**

## **Regular competition excluding tournaments**

Copyright 2001-08©

All Rights Reserved.

Reproduction in any manner is prohibited.

### **AUTHORITY**

The regulations contained within this document constitute the official rules of KICK INTERNATIONAL Inc, hereinafter referred to as (KICK) and must govern all KICK International Amateur sanctioned events. Kick International is the national governing body for Kickboxing contact sports authorized in the United States under the direction of the World Amateur Kickboxing Organization. Enforcement of these rules shall be by contractual agreement as the responsibility and liability of the Promoter, while the KICK Representative shall serve as a non-biased observer. These rules are mandated and must be adhered to for all KICK International Amateur events. Use of these rules does not necessarily carry the sanctioning of KICK International. To obtain a KICK International Amateur sanction, a properly signed sanction agreement must be submitted, which becomes a binding contract when signed by the promoter and designated staff Commissioner of KICK International. Promoters and all licensed individuals associated with any KICK sanctioned event shall acquaint themselves with all applicable rules, regulations of KICK as well as State governing authority, all events to be sanctioned will be forwarded to the appropriate state authority for pre notification and post reporting purposes. The organization of KICK International or any accredited and affiliated organizing body must be the only authority for any amateur participation at any event to be sanctioned. Under direct authority of KICK International. Any questions and interpretations should be referred to the event inspector or representative on site. The authority of the office and event representative shall be respected. No one shall interfere with the event representative's duties; use foul language or threats of physical harm. The promoter shall be held responsible for seeing that all rules and regulations promulgated by the office of KICK are strictly adhered to and the instructions of the event representative are carried out. Upon request free admission and or tickets must be provided to the appropriate State authority which allows total access to the competitors, officials and dressing area without restraint. All officials, administrative personnel, and participants of Kick International must be available to appear before any State authority as requested to truthfully answer any appropriate inquiry which such personnel may have knowledge of including complaints, protests, intervention or suspensions which if deemed necessary or requested will be shared with such appropriate State authority.

### **MIXED MARTIAL ARTS RULES under the approved Sanction and administration of Kick International**

Matches may take place within a boxing ring or an enclosed cage.

The fighting area must be enclosed by ring ropes or a cage-style material.

The ring or enclosed cage must have a fully padded floor covered with either canvas or vinyl.

If a boxing ring, there shall be a minimum of 4 (four) ropes that surround the fighting area, with ties connecting the ropes on each side of the ring to retain tension on the ring ropes.

If an enclosed fenced area/cage, the cage material must have a protective vinyl coating.

There must not be any obstruction on any part of the fence surrounding the area in which the fighters are competing.

In all styles of rings, all posts/corners must have a cushion/pad covering.

The ring shall be no smaller than seventeen (17) feet square or round.

An enclosed fenced area/cage shall be at least eighteen (18) feet in its internal diameter.

Prior to the initiation of any match, the event representative shall inspect the bout area for safety and the promoter shall be required to make whatever changes to such area as are necessary in the judgment of event representative.

### **MATCH TIME LENGTHS AMATEUR**

Amateur matches shall consist of any of the following:

Three (3) rounds, each of TWO (2) minutes in length, with a one (1) minute rest between each round. Recommended for athletes who have competed in less than two events

Three (3) rounds, each of THREE (3) minutes in length, with a one (1) minute rest between each round. Recommended for athletes who have competed in three or more events.

All Amateur Title matches shall consist of four (4) rounds, each of three (3) minutes in length, with a one (1) minute rest between each round. In the event of a decision which ends in a draw at the end of the four rounds, The match shall continue for one additional round of three minutes in length which must be the determining round as decided by the Judges who are required to decide in favor of the most effective athlete in that final deciding round. A title award must be presented upon the outcome of the fifth and final deciding round.

In the event, that, at that the end of the regular 3 round time limit, a match ends in a draw as set forth by these rules, then the official decision shall be a draw and there shall be no overtime round.

#### **LEGAL TECHNIQUES FOR AMATEUR MIXED MARTIAL ARTS**

**HAND STRIKES:** Fighters may strike with a closed fist only. No Fingerstrikes or rakes are allowed. Strikes to the throat are not allowed, No. open hand/palm strikes.

**ARM STRIKES:** A forearm strike is allowed, however, NO Rounded or pointed elbow strikes are permitted in amateur events. (No point of the elbow strikes are allowed in any Amateur bout.)

**LEGS:** Fighters may strike with their knees (except to the head), otherwise knees, shins and feet are allowed to to all other parts of the body when the fight is standing up . Once one fighter's knee touches the ring floor, NO kicks are allowed to that fighter's head as he is then considered "on the ground". (a fighter is determined "ON THE GROUND" when that fighter's knee touches the ring floor or he is otherwise not supported by his two feet, alone, supporting him in a standing or crouched position.)

**THROWS AND TAKEDOWNS:** All wrestling, judo, and jujitsu throws and takedowns are permitted, as long as no hard slams affecting the neck or head are delivered.

**LOCKS:** Elbow, shoulder, wrist, knee, and ankle locks are allowed. Single digit locks to the fingers or toes are not legal.

**CHOKES:** All chokes can be done with the arms and legs, single hand and fingertip throat chokes are illegal.

#### **Mixed Martial Arts method of winning**

**KNOCKOUT:** Fighter is unable to intelligently defend himself following a strike(s).

**TKO:** If the licensed ringside Medical Examiner/ doctor or referee decides the fighter cannot continue due to a cut or other injury.

**SUBMISSION:** When a fighter submits by tapping the opponent or the mat more than "3" times as a result from a choke, lock, or for any other reason. IF a fighter is in no position to tap out, he may yell "MATTE", "QUIT" or "GIVE UP". IF a fighter cannot tap or cannot yell, the referee shall stop the bout from his own personal determination of the fighter's safety.

**REFEREE STOPPAGE:** When a fighter is taking excessive punishment but cannot or will not submit or quit, either due to striking, failing to show a willingness to continue, a refusal to submit in the face of grave injury, or any other reason the referee believes is necessary to preserve the fighter's safety.

**THROW IN THE TOWEL:** When a fighter's corner feels their fighter has had enough and decides to end the bout for the safety of the fighter. This shall count as a TKO.

**QUIT:** When a fighter simply cannot or refuses to continue.

**DECISION:** When the bout has ended after the length of the bouts specified time period, without a winner, the bout decision shall be determined by the (3) three judges, based on the rules as designated.

**DISQUALIFICATION:** The fighter's opponent is disqualified by the referee.

#### **SCORING BOUTS AND DETERMINING A WINNER BY DECISION**

It is the official ring referee's duty to determine and announce all submissions and knockouts or other bout stoppages. However, if there is no submission, knockout, or stop of the bout by a referee, cornerman, fighter, etc., by the end of the bout time limit, then the (3) three required ringside judges shall determine the bout winner.

#### **GENERAL JUDGING**

All matches will be judged by (3) three qualified Mixed Martial Arts ringside judges.

Potential Scores - Not counting any point deductions:

10-10

10-9

10-8

The Judges guidelines for good decisions are:

Standup Striking

Clinch Fighting Takedowns

Positioning Submissions

Ground Striking

Overall Control

Mixed Martial Arts neither striking nor grappling has any more importance than any other part of a contest.

As the "Knockdown" is in Kickboxing/Boxing, there are actually "3" dominate Scoring techniques in Mixed Martial Arts. They are:

Strike Knockdown

High technically correct Takedowns

Near Attempted Submission

#### **SCORING THE ROUNDS**

If the round is EVEN, Both fighters will be scored a 10 for the round.

The fighter who controls a round will be given a score of 10 for the round while the other fighter will be given a score of 9 for the round.

If a round is "Dominated" by 1 fighter and he/she scores 1 or several Strike Knockdowns, High Impact Takedowns/Slams or Near Submissions the "Dominating" Fighter shall be scored a 10 while his/her opponent shall be scored an 8.

One move cannot take an entire round away when the other fighter is winning.

## **MMA AMATEUR JUDGE'S SCORECARD FOR AN AMATEUR MMA BOUT must be requested from the Kick Representative**

**JUDGES DECISIONS THAT MAY BE RENDERED:** If there is no submission, knockout, or stop of the bout by a referee, cornerman, fighter, etc., by the end of the bout time limit, the (3) three required ringside judges shall determine the bout winner. This shall be determined after the judge's scorecards have been counted to determine the winner of the bout.

The types of judges' decisions are as follows:

**UNANIMOUS DECISION:** Indicates that all three judges awarded the same fighter the winner on points.

**SPLIT DECISION:** Indicates that two judges scored the fight for one fighter and the other judge scored the fight for the other fighter.

**MAJORITY DECISION:** Indicates that two judges scored the fight for one fighter and the other judge scored the bout a draw.

**DRAW:** Indicates that one judge had the fight for one fighter, one judge had the fight for the other fighter, and the third judge had the fight even. It could also mean that all three judges scored the fight a draw or that two of the three judges scored it a draw.

**IN THE EVENT OF A DRAW:** If there is a draw, the Matchmaker will resort back to the agreement he/she made during the event matchmaking whether or not to fight 1 extra draw breaking round. Draw breaking rounds shall be 3 minutes in length.

**FIGHTERS RULES MEETING :**All fighters are required to attend the pre-fight rules meeting held the day of or the day before all MMA bouts/events. Such meeting will be conducted by the referee and/or event representative.

**FIGHTER PHYSICAL:** All fighters are required to receive a physical from a licensed Medical Examiner/ doctor/ or state approved medical examiner prior to their match. All examiners must review the fighter and witness his signature on the pre-fight medical waiver as noted on the medical examination forms. Any competitor, trainer or cornerman shall be held personally responsible and liable for potential disciplinary action up to and including permanently being banned from all combat sports, if a licensee applicant has personal knowledge that a competitor has suffered a serious injury during training and failed or refused to inform the event representative and examining doctor at the medical pre fight physical about that injury.

**FIGHTER MINIMUM AGE :** Fighters must be a minimum of 18 years old.

**FIGHTER HISTORY :** All fighters are required to submit a complete background application which can be found at all times during the match, all fighters shall obey the referee.

**All fighters are required to act with proper sportsmanship at all times, and to obey the Kick International rules, at all times.**

**Fighters may not train under the influence of any illegal drug, or legal drug used illegally. Fighters must report any and all medication that they are taking to the match Medical Examiner/ doctor prior to the bout. If the fighter is under the influence of alcohol or any stimulant, or is taking any narcotic or other medication, which the match Medical Examiner/ doctor determines would endanger the fighter or his opponent, he/she will not be allowed to compete.**

**The use of Ben Gay, Icy Hot, and other such sports creams are prohibited.**

### **FIGHTERS CLOTHING AND EQUIPMENT**

Fighters are required to wear an approved protective groin cup during all matches.

Fighters are required to wear an approved mouthpiece at all times while the bout is in progress.

Fighters are not allowed to wear any shoes of any type.

Fighters may tape their wrists and hands but not over their knuckles. Wraps are not allowed; only tape and gauze will be allowed. Handwraps are not allowed. Fighter handwraps must be "SIGNED OFF" by the event representative PRIOR to the beginning of their bout.

Fighters may not place oil upon any part of the competitor's body.

Fighter's fingernails and toenails must be cut and trimmed prior to any bout.

**GLOVES** : Fighters are required to wear only approved mixed martial arts style gloves which must be provided by the promoter. The Fighters may not use their own equipment. All fighters must use the same style and brand of glove worn by their opponent and on a Sanctioned Event may not wear an MMA Glove Smaller than 4 ounces. These may be required to be taped to the fighter by the referee to ensure their stability during the bout. Fighter may wear approved shin, instep, elbow, and/or knee supports and/or pads. These must be approved by the referee prior to the bout's beginning and may be required to be taped to the competitor to ensure their stability during the bout.

Permissible apparel for the fighters shall include: Quanu gloves, Ringside Gloves, KO gloves ( the preferred endorsed gloves are the Primetime Level 4 6 Oz MMA glove)

All traditional martial arts uniforms.

Wrestling singlets.

Boxing or kickboxing shorts/pants.

Latex bike style shorts, "Speedos".

Any combination of the foregoing, and/or any other clothing approved by the referee who may require such apparel to be taped or otherwise secured to ensure its stability during the match.

Under no circumstances shall apparel or equipment which includes metallic and/or hard plastic and/or any edge or surface which could cause injury to the fighters will be allowed.

**REQUIRED EVENT PERSONNEL: Each and every match shall have the following personnel present at all times. The Event Representative MUST BE an Official Event Representative and referee are directly approved and appointed by the sanctioning body. However, all other event officials are not required to be certified at this time. However if not, the Promoter must provide proof of their ability via video tape or references.** Under no circumstances shall ANY certified Official fraternize, cheer on, congratulate, or discuss the outcome of any match in such a manner as to indicate potential partialism. If it is determined that an official has violated this rule such official shall be noted as being in violation of this code and may be brought up for review and subsequently may lose the privilege of officiating at any events in the future.

#### 1 Official Representative

##### **1-2 Referee(s):**

**REFEREE'S DECISIONS AND ACTIONS** : An officially appointed or approved ring referee shall oversee the entire match from within the ring to ensure the safety of the fighters. It is the official ring referee's duty to determine and announce all submissions, knockouts, bout stoppages, warnings, point deductions, and/or disqualifications. If a fighter looks helpless and receives repeated blows but does not tap out or call out a signal to quit or end the bout, he may be called "out" by the official ring referee and the bout stopped if referee feels it is necessary and awarded to that fighter's opponent. If a fighter is knocked down to the ring floor by a strike, the bout may continue on the floor. If the downed fighter is unconscious upon contact to the ring floor, the official ring referee shall step between the fighters for the safety of the downed fighter and stop the bout. If fighters are in jeopardy of falling out or off the designated fighting ring, the official ring referee has the authority for the fighters' safety to stop the bout and re-start the fighters standing in their corners. If the action of the bout has stalled and neither competitor is working aggressively to gain an advantage, the referee shall warn the competitors to accelerate the action or face a restart. If, after the warning, the action remains stalled, the referee shall stop action and separate the competitors to their respective corners. If a fighter drops his mouthpiece, the referee shall allow the fighter to replace the mouthpiece during a moment of non-contact between the two fighters. At that time, the referee shall return each fighter to his corner in a standing position and restart the match. If a fighter drops his mouthpiece 3 times during the entire contest, he will be disqualified from the match and the victory awarded to his opponent.

If the referee wishes to examine a fighter with the doctor's assistance for any concern, the referee will stop action and separate the competitors to their respective corners. At that time, the referee shall signal the timekeeper to stop the time. The referee will then signal the doctor to come into the fighting area to examine the athlete in question, and restart the match, if necessary. If so, the bout shall be restarted with both fighters standing in their respective corners. In the event that any equipment problems that threatens the safety of the fighters exists, the referee will have the action stopped for repair and the bout restarted, with both fighters standing in their respective corners. Except as otherwise set forth herein, the referee shall alone determine whether and what warnings and/or point deductions are necessary, or whether disqualification is appropriate, for all rule infractions and violations. In the event of a warning or point deduction, the referee shall stop time and separate the fighters, send each to his corner, indicate the penalty to each judge and scorekeeper, and then restart the bout with both fighters standing.

##### **Three (3) Judges**

##### **See "Winning By Decision"**

##### **1 Timekeeper:**

##### **TIMEKEEPER RESPONSIBILITIES; 1 Timekeeper**

Begin the start of the clock for each round, as initiated by the referee, including overtime rounds.

Start and stop the match clock for time stoppages as called by the referee. Signal the end of each round by the use of a bell, buzzer, or other available signal.

##### **SCOREKEEPER RESPONSIBILITIES : 1 Scorekeeper:**

Record and tabulate the scores and point deductions from all of the judges.

All actual scores must be placed on the master scoresheet as they are indicated by the judges' scorecards. In the event there is a knockout or the referee stops the match for any reason, the scorekeeper must ascertain the exact time from the timekeeper. This will be recorded on the area marked on the scoresheet.

**1 Assistant Timekeeper.**

**1 Assistant Scorekeeper.**

**1-2 Approved Medical Examiner/ Doctor.**

There shall **ALWAYS** be 1 "**MEDICAL EXAMINER/DOCTOR** at ringside. "**MEDICAL EXAMINER/DOCTOR**.. The event promoter will be held liable if a fighter is injured and not treated by a licensed Medical Examiner /Doctor.. **A MEDICAL EXAMINER/ DOCTOR**. If the ring doctor is forced to attend to a fighter who was just injured in a bout whether at ringside or in the locker room, **NO BOUTS** may take place until he is back at ringside. To avoid down time in such a case, a promoter may choose to have 2 Examiners/ Doctors present at their event.

**THEMEDICAL EXAMINER/DOCTOR IS REQUIRED TO...**

Give a thorough physical and eye examination to each contestant no more than 1 hour prior to the start of the event.

Referees shall also be given physical examinations immediately before officiating at any match.

MEDICAL EXAMINER/ Doctors shall sit at ringside during a sanctioned event directly next to a set of ring entree stairs. No bout shall be allowed to proceed until the Medical Examiner/ doctors are in their seats. The Medical Examiner/ doctors shall not leave the arena until after the decision in the final bout. They shall be prepared to assist if any serious emergency arises, and shall render temporary or emergency care for cuts and minor injuries sustained by any fighter.

The Chief Event Medical Examiner/ doctor shall **always** climb the ring stairs and meet any fighter who was stopped due to blows.

If a fighter is called out by the bout referee and remains down, the Chief Event Medical Examiner/ doctor shall **ALWAYS ENTER** the ring and see directly to the downed fighter for medical reasons.

**2+ EMT's and 1 Ambulance. Are required**

## **RULES AND REGULATIONS REGARDING AMATEUR & PROFESSIONAL STATUS & RULE DIFFERENCES**

**PURSE:** Amateurs are not allowed to be paid a Fighter's Purse or win Money in an Amateur MMA Bout. If you have "**EVER**" been Paid a fighters PURSE or won any Prize Money in ANY Striking Sport (*such as: Kickboxing, MMA, Boxing, MuayThai*) you are considered a PROFESSIONAL.

### **WEIGHT CLASS'S AMATEUR WEIGHTCLASS**

**LBS.**

**KILOS**

Flyweight:

125 lbs. & Below

56.81 kg & Below

Bantamweight

125.1 to 135 lbs.

56.82 kg - 61.36 kg

Featherweight

135.1 to 145 lbs.

61.37 kg - 65.90 kg

Lightweight

145.1 to 155 lbs.

65.91 kg - 70.45 kg

Welterweight

155.1 to 170 lbs.

70.45.1 kg - 77.27 kg

Middleweight

170.1 to 185 lbs.

77.28 kg - 84.09 kg

Light Heavyweight

185.1 to 205 lbs.

84.10 kg - 93.18 kg

Heavyweight

205.1 to 265 lbs.

93.19 kg - 120.45 kg

Super Heavyweight

265.1 lbs. & Above

120.46 kg & Above

### **CONVERTING LBS. TO KG. AND BACK**

For those looking to convert lbs to kg. If you have a 65 kg fighter and want to know how many lbs. that is, multiply it

by 2.2. So, 65 kg X 2.2 = 143 lbs. If you have a 145 lb fighter and want to know the weight in kg, divide it by 2.2. So 145 / 2.2 = 65.90 kg.

### **ILLEGAL TECHNIQUES AND FOULS**

If a fighter flagrantly breaks any rule, the official ring referee shall immediately disqualify him. HOWEVER: If the foul is not severe or intentional, the official ring referee shall issue a warning OR point deduction(s) from the offending fighter

### **THE FOLLOWING TECHNIQUES ARE NOT ALLOWED & ARE CONSIDERED FOULS**

#### **IN AMATEUR MATCHES no elbow striking at all!**

NO Downward Elbow Striking will be allowed - Point of the Elbows will result in disqualification, there are no elbow strikes allowed in amateur. No striking allowed that can be construed to be within from the point of the elbow (approximately 2 inches from the point of the elbow).

Biting.

Eye-Gouging (including with chin or forehead)

Pulling, pushing on opponent's face.

Kicks and Knees TO THE HEAD & NECK to a fighter who is "on the ground". (when the fighter kicked is not in a "2-point position", standing or crouching on his feet).

**Any Knee Kick to the head in any manner from any position will result in immediate disqualification.**

Fish hooks (to the eyes, nose, ear, or mouth)

Hair pulling.

Groin grabs.

Groin strikes.

Single digit manipulation (finger and toe locks)

Head butting.

No contestant is allowed to jump on an opponent in any manner

No fingertip or knuckle gouging to the face or any part of the body (including into the throat)

Acrobatics or rebounding off of the cage or using the cage in any manner is not allowed

Pushing an opponent out of, or off the fighting area.

No strikes to the: throat, groin, spine.

No fingertip strikes or rakes.

Lifting, pushing, throwing, or otherwise forcing an opponent out of the ring or cage.

Single hand chokes to the throat.

Two handed chokes applied directly to the throat and/or windpipe.

No downward or "spiking" elbow strikes

Punching or striking to the back of the head will not be tolerated

No foot stomping will be allowed.

### **RING ROPE OR CAGE GRABBING**

Fighters may NOT grab the ring ropes or cage AT ANY TIME the two fighters are in contact with each other during the bout in an attempt to stall action, trap his opponent, escape a technique, or otherwise gain advantage in the match.

If a fighter grabs or otherwise secures any ring rope with a hand, arm, foot or leg during the bout TO AVOID A SUBMISSION HOLD, the referee shall stop the bout and subsequently warn the offending fighter that he will be disqualified on the next offense of holding the cage or ropes.

If a fighter continually holds the ring ropes to rest, or pull himself from the action, avoid the bout's action, and he has been officially warned once, then the fighter who has violated the warning shall be disqualified for failure to fight.

Excessive grabbing or other use of the ring ropes in violation of these rules may result, in the referee's sole discretion, in a fighter's disqualification and an award of the bout to that fighter's opponent.

The referee shall verbally instruct fighters to release the ring ropes or cage, when appropriate, prior to warning, and/or disqualifying a fighter for violating these rules.

### **CORNERMAN & TRAINER RULES & REGULATIONS**

**Failure to obey the following Cornerman & Trainers Rules & Regulations will result in a disqualification of their fighter And possible suspension from working any fighters corner on ANY MMA Event.**

All fighters are allowed a maximum of two (2) cornermen or trainers at ringside while the bout is in progress.

Three (3) cornermen are allowed for Title bouts of National level or higher.

ALL CORNERMEN are required to STAY in their fighter's corner, outside the ring or cage, while the match is in progress.

For the SAFETY of the Ringside Officials and Fans: IF a fighter's trainer or cornerman leaves his/her corner area and goes directly ringside or cage side where the two fighters are grappling that is not their corner area to coach their fighter, the referee shall stop the bout and make one of the following determinations:

Warn the Coaching Corner to Stay in his/her Corner.

End the round, awarding the entire round to the opposite fighter.

End the bout, awarding the entire bout to the opposite fighter.

Such cornermen shall only be APPROVED cornermen by the SANCTIONING BODY.

Cornermen shall stay OFF the ring floor/canvas etc., while the bout is in progress. NO ONE WILL BE ALLOWED TO LEAN ON THE RING OR CAGE!

During the round breaks, only one cornerman is allowed in the ring while the other two can stand outside the ring ropes on the outside edge of the ring or on the floor. If the bout takes place in a cage, one cornerman is allowed on the cage area designated for such coaches to attend to that coach's fighter.

Cornermen must obey the referee at all times during the match.

Cornermen must conduct themselves with appropriate and proper sportsmanship in all ways connected with the match.

Cornermen may spray (not pour) water and apply ice to a fighter between rounds. No other substances may be applied between rounds, and the cornermen are responsible to dry the corner area before the next round commences.

Violation of the rules by corner personnel can result in warnings, point deductions, and/or immediate disqualification of that corner's fighter.

ALL Trainers and Cornermen working on a Sanctioned event must conduct themselves with appropriate and proper respect to ALL Ring Officials. Any "Unacceptable and Unjustified" rude or disrespectful behavior of ANY kind occurs by a Cornerman or Trainer working an event the result of such action will result in immediate corrective action and legal enforcement rendered by state authority. Corrective action may result in suspension for the Trainer and Cornerman as well as the fighter to be barred from any future event permanently.

#### **REQUESTS FOR MODIFICATION OF RULES**

Sport Combat and Submission Style Fighting can cover a wide range of rules. In addition, many rules and requirements vary by county, province, state and/or country. Requirements for each state, country, etc., will be determined during sanctioning contract negotiations and matchmaking. Certain changes such as round and bout lengths may be modified for each event. All modifications to Rules must be submitted and approved by the appropriate official no later than 30 days prior to the event.

#### **RULES REGARDING BOUT PROTESTS**

Bout Reviews will only be done when there is a legitimate, justified and provable reason for them. Some of those issues may include **but not be limited to:**

Personal issues with a certain judge such as favoritism or a judge having personal ties to a fighter and can be proved these ties are either negative or positive towards one or both of the fighters involved.

A questionable stopping of the bout, Problem with the round times, too long or too short, Failure of equipment that caused an issue with the fight. (*Ring breakdown etc.*), Additional reasons will be determined if justified by the KICK Headquarters.

Any and all protests must be received by the SANCTIONING BODY in writing within 10 days after the event from which the protest took place.

No protest will be considered without the below fees.

Protest **MUST include a video (NOT DVD) of the bout.** If no video is presented we will have no way to review the bout.

**VHS format (No other video format will be accepted - It MUST BE A USA VHS and NOT A DVD!)**

Any additional evidence should accompany the written protest such as statements, pictures etc.

A final decision of the protests will be determined within 30 days of the filed protest on an appropriate Official Protest form.

**PROTEST FEES - All Bout Reviews** \$100.00, MAIL TO: KICK INTERNATIONAL

C/o Protest Review, 483 suite 11, South Kirkwood Rd.

St. Louis, MO 63122

Form KIAMA2/21/2007RLK

KICK International Headquarters

483 Kirkwood Road Suite 11

St. Louis, Missouri 63122

U.S.A.